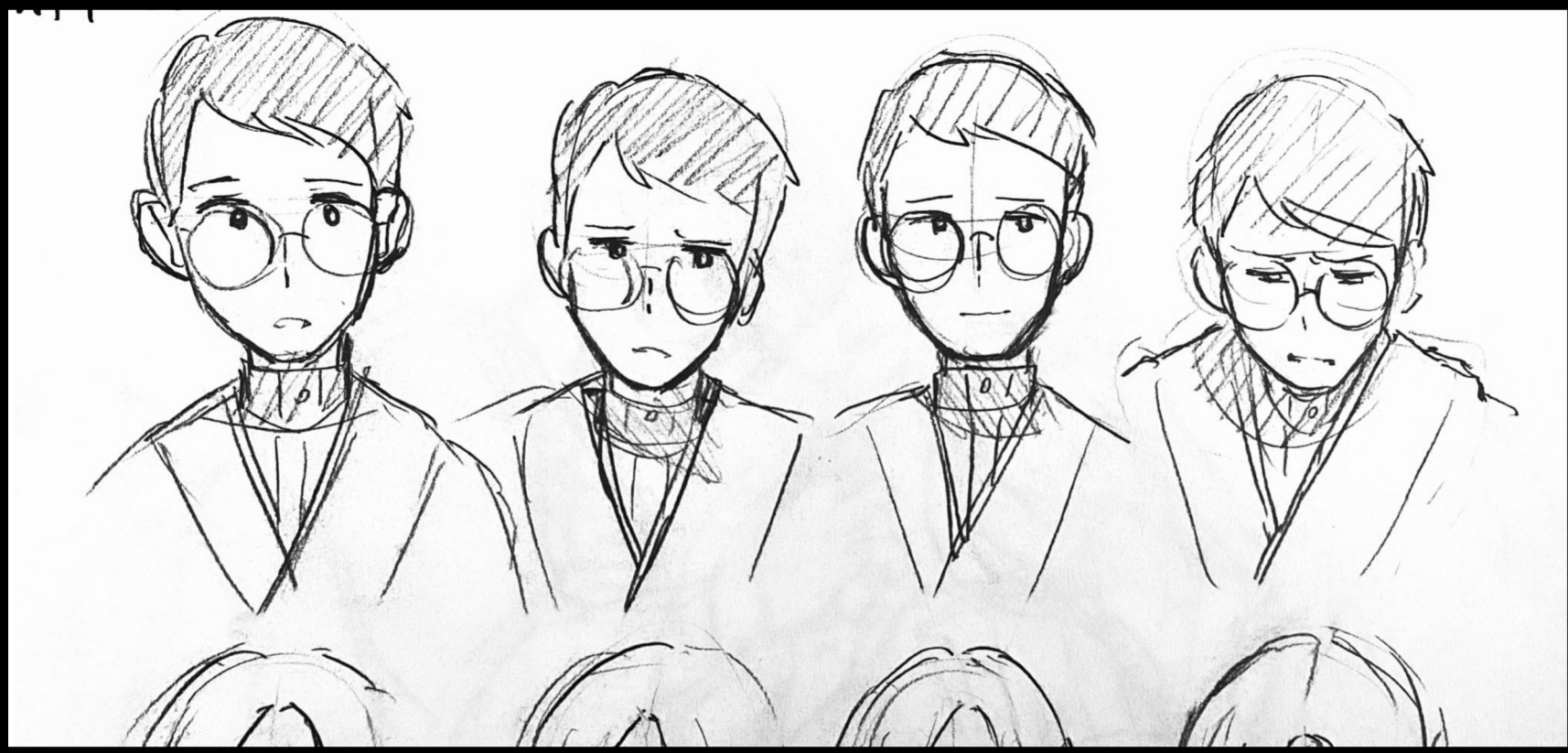

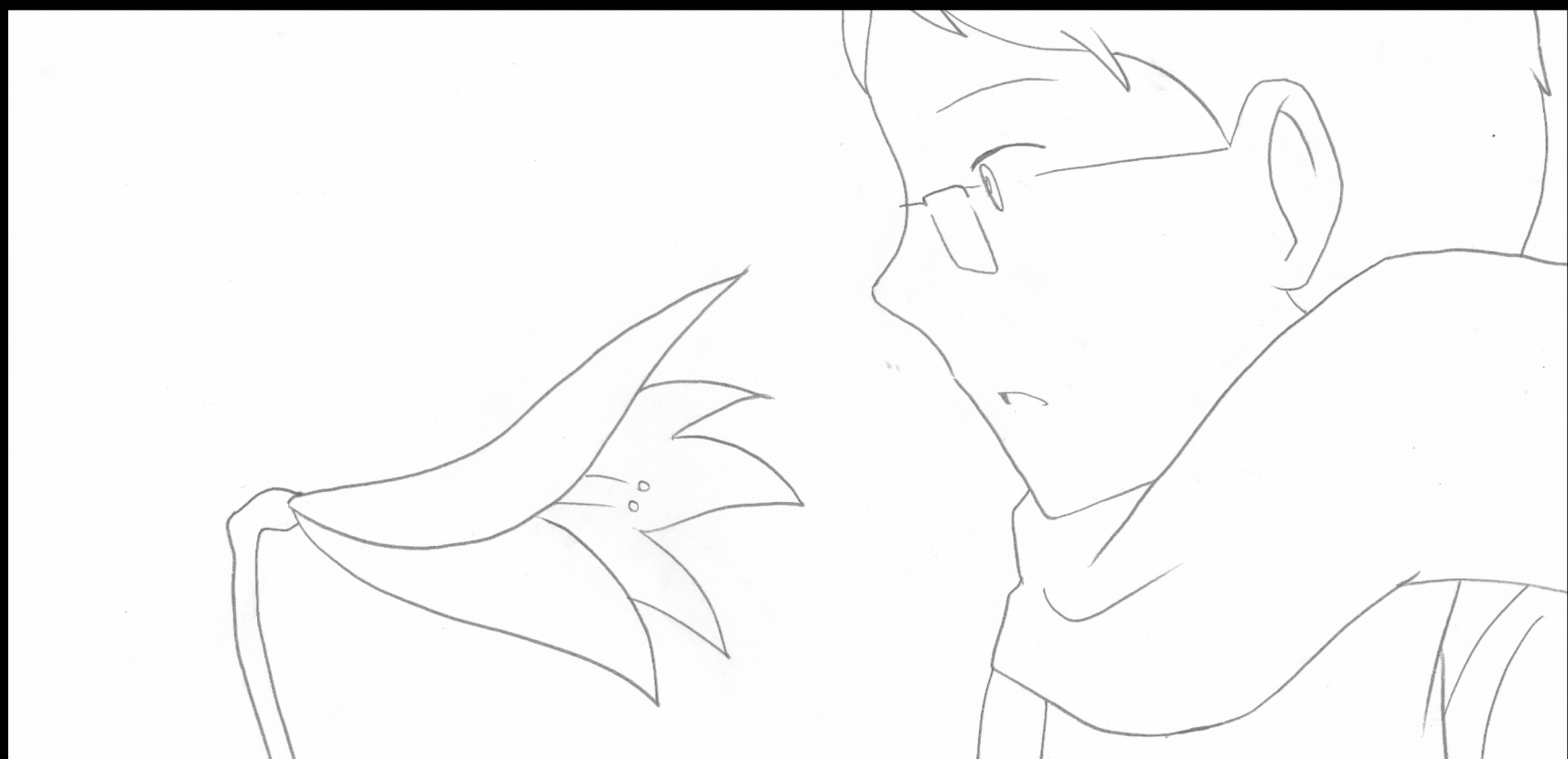

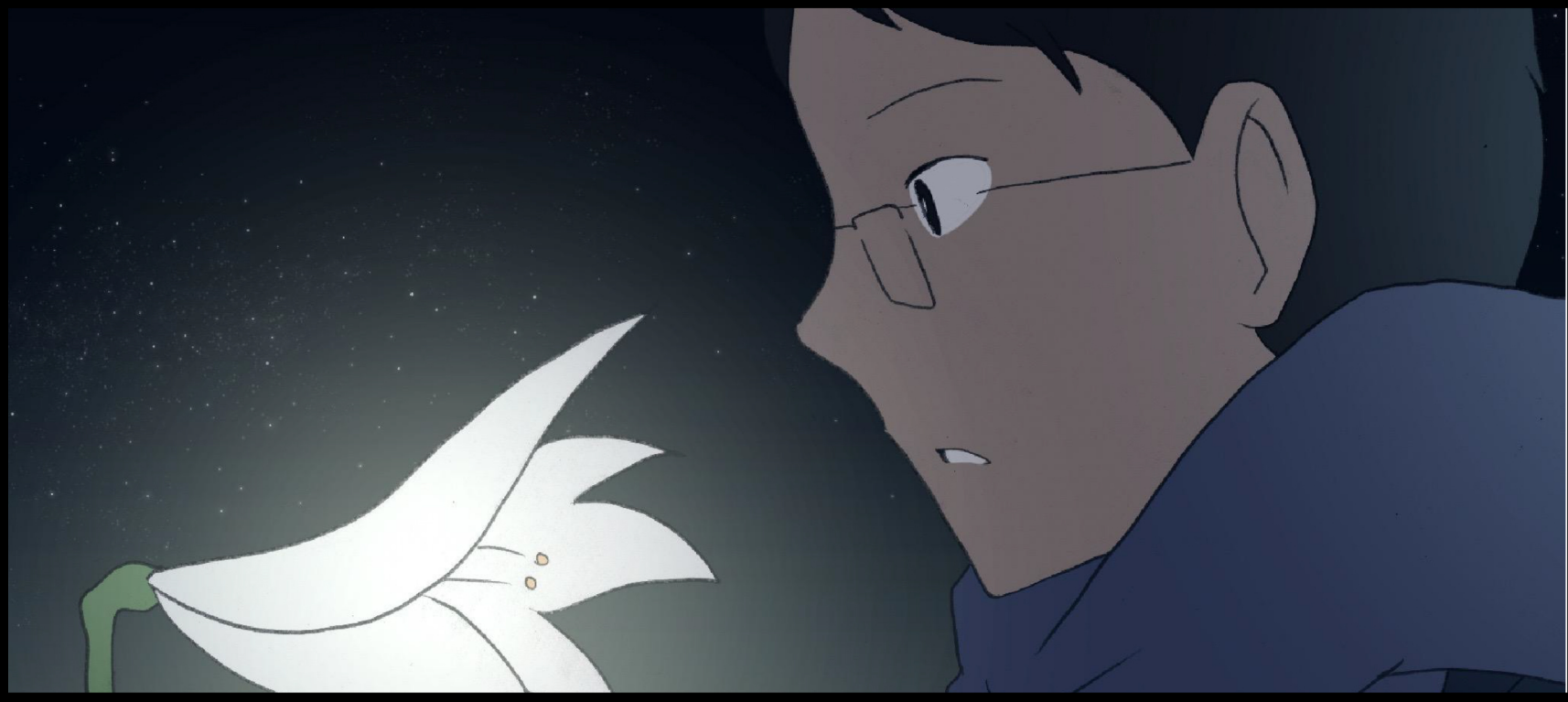



Short Film Adaptation of Soseki Natsume's
Ten Nights' Dreams

Celeste Davis, mentor Vinny Argentina
Department of Art, Art History & Design

第一夜 / First Night

Picture	Action
	<p>Development</p> <p>As this film is based on <i>Ten Nights Dreams</i> by Soseki Natsume, a work written in Japanese, the first step was translation. Once the script in English was solidified, concept art was made for the characters and backgrounds to match the era in which the work was written.</p>
	<p>Storyboards and Layouts</p> <p>Once the script is done, the animation is blocked out using storyboards. Each drawing is a quick sketch as it is meant to get the rough idea across. These drawings are redrawn on larger paper as layouts, which give more detail to the characters and backgrounds.</p>
	<p>Animation</p> <p>Movement is added to the layout drawings using animation paper and a light board. The lines must be drawn neatly as cleaner lines allows for smoother animation and easier coloring. In total, over 250 images were drawn during this phase of production.</p>
	<p>Coloring and Editing</p> <p>The drawings were scanned into Clip Studio Paint, which is an art software. There, it was colored and the images were put in a timeline so they could be played as an animation. All of the shots were then compiled into a full film using iMovie.</p>
	<p>Final Film</p> <p>The film is officially finished after audio effects and voice acting are added.</p> <p>Watch the final film here: https://youtu.be/FW0U5beXxh8</p> 

References

1. Natsume, Sōseki. "Yume JūYa." *Asahi Shimbun*, 25 Jul. - 05 Aug. 1908.

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